Binaural Hearing for Robots

Fusion of Audio and Vision



Binaural Hearing for Robots

- 1. Introduction to Robot Hearing
- 2. Methodological Foundations
- 3. Sound-Source Localization
- 4. Machine Learning and Binaural Hearing
- 5. Fusion of Audio and Vision

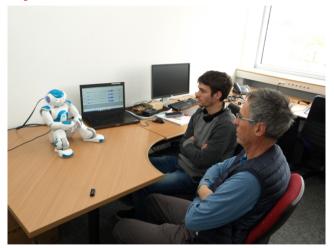
5. Fusion of Audio and Vision

- 1. Audio-visual processing challenges
- 2. Representation of visual information
- 3. The geometry of vision
- 4. Audio-visual feature association
- 5. Audio-visual alignment
- 6. Visually-guided audio localization
- 7. Audio-visual event localization
- 8. Audio-visual clustering
- 9. Conclusions

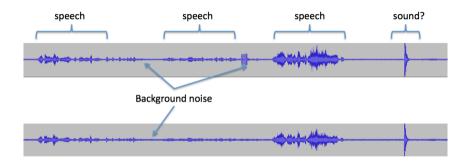
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People and Robot



Auditory Data



Audio Only

Quentin-Radu-Nao-a-6feb2015.wav

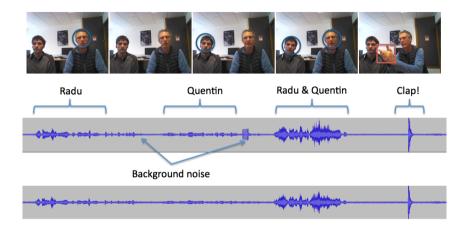
Visual Data



Vision Only

Quentin-Radu-Nao-v-6feb2015.mp4

Audio-Visual Fusion



Audio and Vision

Quentin-Radu-Nao-av-6feb2015.mp4

Audio and Visual Processing Examples

- Auditory processing: sound-source localization, sound-source separation, voice activity detection, acoustic-event recognition, etc.
- **Visual processing**: face detection, face recognition, face orientation, hand detection, gesture recognition, etc.

Audio and Vision Side-by-Side (I)

- Audio challenge: Identify acoustic sources in the presence of noise and reverberations.
- **Visual challenge**: Identify objects based on reflections of rays of light onto that objects.

Audio and Vision Side-by-Side (II)

Spatial and temporal resolutions:

- Audio data: sparse spatial resolution, high temporal resolution (44 000 samples per second).
- Visual data: dense spatial resolution (2MP), low temporal resolution (25 frames per second)

Audio and Vision Side-by-Side (III)

- Visual data: limited field of view, large variabilities in shape, texture, size, color, etc.
- Audio data: acoustic signals (voices, musical instruments, environmental sounds, etc.) are mixed.

Session Summary

- Audio data: sound localization, voice activity detection, etc.
- Visual data: face detection, face recognition, face orientation, etc.
- Audio-visual data have richer content.
- Audio-visual data fusion is challenging.